

AN IMMERSIVE LEARNING ENVIRONMENT

Transfer students will be given the opportunity to transition into a campus environment that is dedicated solely to the STEM fields that are driving our modern economy. With the support of top-notch professors, **transfer students will be immersed in an innovative curriculum** that emphasizes emerging technologies and advanced research methods to prepare them to thrive in their cutting-edge careers. Outside of the classroom, students create and manage field-specific projects while collaborating with industry leaders to hone skill sets that will impact the world.

Programs of Study

BUSINESS ANALYTICS, B.S.

- Intelligent Mobility
- Logistics and Supply Chain Management
- Quantitative Economics and Econometrics

COMPUTER ENGINEERING, B.S.

- Digital Logic Design
- Embedded System Design
- Machine Intelligence

COMPUTER SCIENCE, B.S.

- Game Development & Simulation
- Information Assurance and Cyber Security
- Software Engineering

DATA SCIENCE, B.S.

- Big Data Analytics
- Health Systems

ELECTRICAL ENGINEERING, B.S.

- Control Systems
- Electrodynamics
- Renewable Energy

MECHANICAL ENGINEERING, B.S.

- Materials and Advanced Manufacturing
- Nanotechnology
- Operations Research

ENVIRONMENTAL ENGINEERING, B.S.

ENGINEERING PHYSICS, B.S.

ENGINEERING MATHEMATICS, B.S.

COMPUTER SCIENCE, M.S.

- Computer Science
- Data Science

ENGINEERING, M.S.

- Computer, Electrical, and Mechanical Engineering
- Robotics



GUIDANCE TO GRADUATION

Upon entering Florida Poly, you will immediately **be assigned a faculty advisor who will help chart your course** from your first class to the career you aspire to. Along the way, you'll work with our Academic Success Coaches who will keep you on track to ensure a streamlined path to graduation. You've already begun the journey toward your degree – now it's time to finish it.

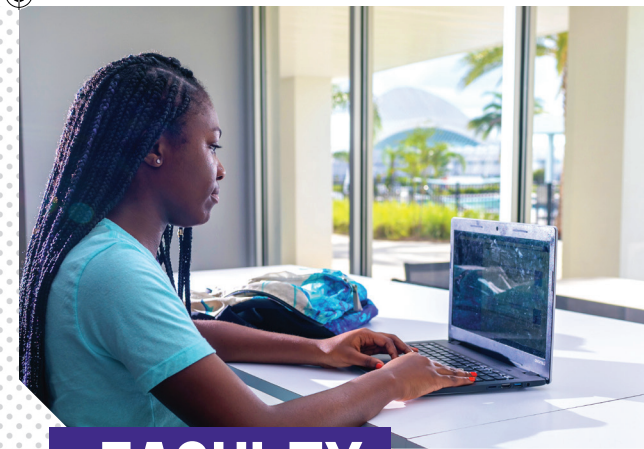
For a complete list of courses that are transferable to Florida Poly, visit catalog.floridapoly.edu.



A SMART INVESTMENT

Florida Poly prides itself on being the most affordable state university in Florida. We offer **merit-based scholarships to many of our transfer students**, and students may even find opportunities to work on-campus as they finish their degree.

- Once you've submitted all required application materials, we will determine your eligibility for need and/or merit based scholarships.



FACULTY MENTORS

READY TO HELP GROW YOUR INNOVATIVE IDEAS

You've always had the ideas, and at Florida Poly, we'll give you the tools you need to make them reality. Our faculty have completed research or have expertise in the following areas, among many others:

- Business Model Innovation
- Lean and Sustainable Operations
- Production Systems Design
- Sustainable Systems
- Heat Recovery
- Systems Optimization and Simulation using Supply Chain Management
- Electronics Cooling
- Additive Manufacturing in Thermal Systems
- Multiphase Flow and Heat Transfer

TUITION AND FEES

 FLORIDA RESIDENTS
\$4,940

 NON-FLORIDA RESIDENTS
\$21,005

 ROOM AND BOARD
\$11,430

APPLICATION & ADMISSION

Apply now!

What you need to apply:

- Official transcripts from all colleges attended
- Official transcripts from high school, if applicable
- Official SAT [code: 7303] or ACT [code: 2869] score
- All official AICE, AP, CLEP, and IB scores, if applicable
- \$30 nonrefundable application fee
- Completed online application

- Students with a Bachelor's degree and/or Associate's degree should submit official college transcripts from each institution attended.
- Students not planning on completing an Associate's degree should also submit official high school transcripts and SAT and/or ACT scores that meet State University minimums.
- Applicants should strive to have a cumulative college GPA of 3.0 or higher, with special emphasis on course achievements in math and science.

IMPORTANT DEADLINES

For students starting in the Spring Term:
Application Deadline: Dec. 1st
Decision Deadline: Dec. 15th

For students starting in the Fall Term:
Application deadline: Jul. 1st
Decision deadline: Jul. 15th

